

Combinatorics and graph theory

Lecture note 15. Probability - Applications

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### Existence of large bipartite subgraphs

**Theorem 1.** *Let  $G$  be a graph with an even number  $2n$  of vertices and with  $m > 0$  edges. Then  $V(G)$  can be partitioned into two  $n$ -element sets  $A$  and  $B$  such that more than  $m/2$  edges go between  $A$  and  $B$ .*

**Number of intersections of level at most  $k$** 

We consider a set  $L$  of  $n$  lines in the plane so that no three lines of  $L$  meet at a common point, and no two of them are parallel. Let  $x$  be a point lying on none of the lines of  $L$ . An intersection point is a point where two lines cross. An intersection  $v$  has level  $k$  if the segment  $xv$  intersects exactly  $k$  more lines other than those two intersecting lines.

**Theorem 2.** *For any set of  $n$  lines, there exist at most  $3(k+1)n$  intersections of level at most  $k$ .*

PROOF Continue

**Average number of comparison**

ALGORITHM QUICKSORT is a way of sorting.

**Theorem 3.** *Let  $x_1 < x_2 < \dots < x_n$  be a sequence of real numbers in an increasing order. Let  $\pi$  be a permutation of the set  $\{1, 2, \dots, n\}$ , and let  $T(\pi)$  be the number of comparisons made by QUICKSORT for the input  $(x_{\pi(1)}, x_{\pi(2)}, \dots, x_{\pi(n)})$ . Then the expectation of  $T(\pi)$  for a random permutation  $\pi$  is at most  $2n \ln n$ .*